Rampage Device Notes

Creo Spectrum/Spectrum Trendsetter

Setup

To setup the Creo Spectrum/Trendsetter refer to the Manual which ships with the device. To connect the Rampage Shooter, connect the supplied interface cable from the back of the Rampage Shooter to the back of the Creo unit. After connecting the necessary cables from the Rampage Shooter to the Creo Spectrum/Trendsetter, follow these steps to get the Shooter running with the Creo Spectrum/Trendsetter. If your Rampage PC has not been setup, follow the detailed Rampage Creo Spectrum Install Notes.

1. Remove DLLs

You will need to remove two files. They are located in **System Volume -> RSI -> Ramout ->** `Ctpin.dll` and `Ctprip.dll`

2. Edit the Creo BEGIN.INF file

Open the BEGIN.INF file in "**System Volume -> Print Console -> Bin**". The following lines should be edited to look like the text below. The text in **bold** is what needs to be added or changed. If the TIFF download line is at the bottom of the file, it should be commented out using the '#' symbol.

```
# the following line should be uncommented to start the spool folder (hot
folder) input
#"spoolers /a /h /l /p /s" /unique /newconsole /min /exit 0
#from platesetter version
splfold /unique /noconsole /min /exit 0
# the following lines should be uncommented to start the simulator
#startsim.bat /unique recorder /newconsole /nowatch
# all of the following lines must be uncommented!
#\allegro\allegro4.exe /cd "\allegro" /unique /newconsole /min /exit 0
printconsole /unique /newconsole /exit 0 /master /quit
# the following lines should be uncommented to start the sample RIP
#samplrip /unique /newconsole /min /exit 0
# the following line should be uncommented to start the Heidelberg web prepress
interface
#"ghfs 1 \PrintConsole\scripts\ftphot.cfg" /unique /noconsole /min /exit 0
"\rsi\ramout\rampage -o -creo" /unique /newconsole /exit 0
#ctpws /unique /newconsole /exit 0 /master /quit
```

3. Edit file in Registry

A file in the registry needs to be changed. Run **Regedt32**. Go to **Software ->**

Creo -> Print Console -> V1.0 -> Allegro. In the window menu, **Edit -> Add value**. Value Name: `FolderDir1`, Data Type: `REG_SZ`. Click OK. String: `D:\spool\folder\todo1` (you need to input the correct path name to this folder).

4. Set up the Print Console:

There are four buttons in the main window of Print Console:

`Status` - shows the state of the device
`Queues` - shows pending and processed jobs
`Attention` - flashes red when an alert message is sent from the device
`History` - shows all messages coming from the device

Follow the steps below to setup the Print Console application on the Creo Shooter. Output Media & Print Setup

1. In **History**, you will find some information to help you set up Output Media and Print Setups.
   Device Resolution - Resolution that your device can plot.
   Device Medium - Media types that are set up by the Creo installer.
   Device Proof Format - Sizes that are available when configuring output media, also set up by the Creo Installer
2. In Print Console, go to **`Configuration`** -> **`Device Media`**. This should list the same items as Device Medium in **`History`**.
3. In Print Console, go to **`Configuration`** -> **`Output Media`**. This is where you create your different setups. Try to keep the names simple, no spaces or illegal characters (8up_plate, 4up_proof). Choose the correct Device Medium and Device Proof Format (when setting up media for proofs). When setting up for a plate, you must input the correct size of the plate.
4. In Print Console, go to **`Configuration`** -> **`Print Setups`**. This is where you define names in your PPD. Again, keep it simple. The name has to be different than your Output Media name so add "_su" after the output media name. Choose the Output Medium name you set up, Rip name is Rampage Shooter. Data format is Composite Postscript. Check '**Scan for Output Media Name**' so Print Console won't use the default print setup medium. For proofs, you must go into separation setup and click "Add Process". This does not need to be done when outputting plates. **Auto Approve is not recommended at this time**.
5. After doing all your Print Setups, you must generate a PPD. Go to **`Configuration`** -> **`Generate PPD`**. Save the file into "Rampage Master Volume -> Rampage -> System Preferences -> Creo". You will use the Print Setups in your Profiles.

5. Verify Administrator Permissions

For Rampage, you will need to verify the current user's permissions to be the same as the Administrator's. In Administrator Tools —> User Manager, verify that the current user (usually 'ctp operator') has Administrator permissions.

6. Update the Rampage Folder

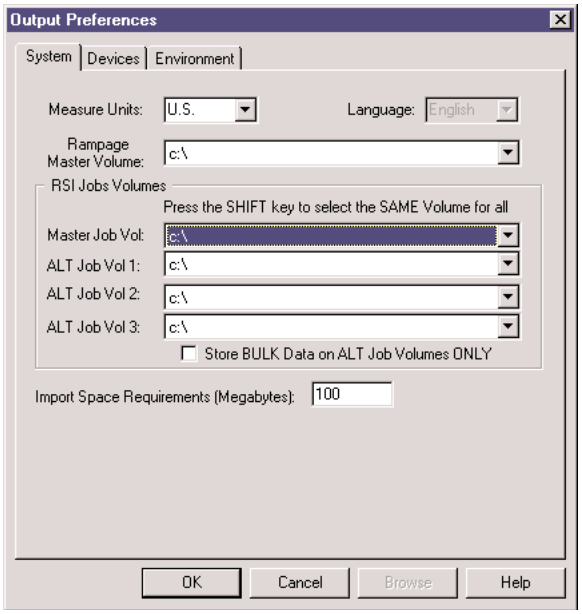
The first step involves setting up the Rampage folder on the server.

1. Open the Rampage folder on the server.

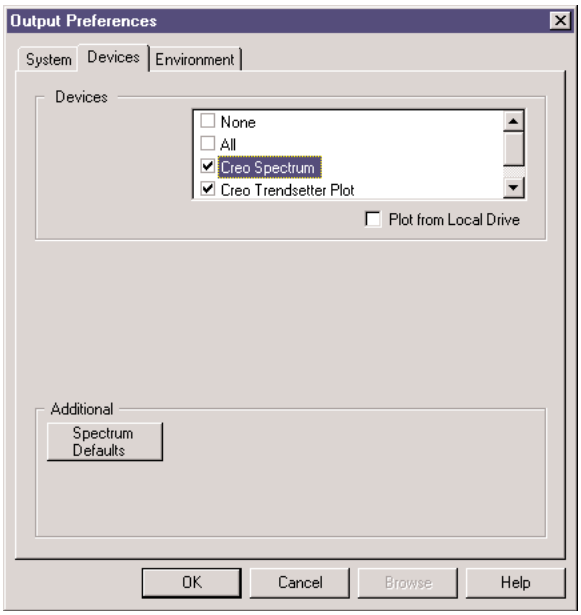
2. Open the System Preferences folder in the Rampage folder.
3. Open the Devices (Disabled) folder in System Preferences.
4. If you have only a Creo Spectrum, drag the **Creo Spectrum** file from the Devices (Disabled) folder to the Devices folder. If you have the dual Creo Spectrum/Trendsetter, move both the **Creo Spectrum** file and the **Creo Trendsetter Plot** file. If you have more than one Spectrum device, move both the **Creo Spectrum** file and the **Creo Spectrum Alt** file. If you can't find any of these files in the Devices (Disabled) folder, duplicate an existing file in the Devices folder and rename it.
5. Restart the Rampage Client application.

7. Set Preferences on the Shooter

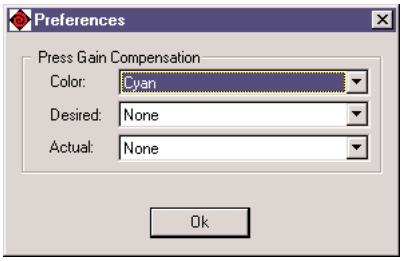
Now you need to set up the System and Devices tabs in the Output application. Open the Output application and select Preferences from the Edit menu.



If you already have a Rampage RIP installed, set up the System tab on the Creo Spectrum/Trendsetter shooter to match the System tab on the Rampage RIP. If this is the first Rampage PC you have installed, the Rampage Master Volume should point to the server volume that holds the Rampage folder. The four Job Volumes should point to the location of the RIPed data. Now switch to the Devices tab. The Preferences window will change to the window below.



If you have a Creo Spectrum/Trendsetter combination, you should check both the **Creo Spectrum** and the **Creo Trendsetter Plot**. If you have only a Creo Spectrum, check only the **Creo Spectrum** device. After checking the correct device(s), press the Spectrum Defaults button. The Spectrum Defaults button will open the Spectrum Preferences tab displayed below. You must select this once for set up. You do not have to choose any Desired or Actual tables at this time.



Press OK twice, to save changes. For a description of all the settings in the dialog, see the section Shooter Device Settings later in this document.

8. Things to Remember

- Launch the Rampage Shooter from the desktop icon only if you are changing the Rampage Master Volume for the Shooter.
- Never exit the Rampage Shooter if you have not started it from the desktop icon. When you exit the Creo software, the Rampage Shooter will exit automatically.
- The Rampage Shooter, after registering with the Creo workstation software, will stay in ‘offline’ mode. Don’t switch Rampage Shooter ‘on-line’ until you’re sure that the Creo software has done all initialization steps and is ready to accept jobs. Submitting jobs to the plot queue while initialization is still in progress will cause plate handling to fail, and all subsequent jobs will need to be removed from the plot queue and resubmitted after complete cycle of power.

- Tiling is not supported at this time.

Operation

1. On Shooter, launch Print Console, this will automatically launch the shooter application.
2. Before turning Rampage on-line, you must check **History** to make sure "**Device Ready**" has been displayed and it is online in the **Status** window. Also, make sure **RIP Status** is set to '**Rampage Shooter**' in the Status window.
3. When making Proofs, use a Ramproof Device Profile. Choose the **Creo Spectrum** output device, select PPD and Print Setup.
4. When making Plates, add file to the Plot Queue and modify output parameters. Make sure **Creo Trendsetter Plot** for output device is selected, choose the correct Nickname and plate size you will be using. When picking plate size, make sure you choose a print setup you created in Print Console.
5. When Rampage shooter displays the message in the status window “Waiting for submit response”, go to Print Console, Queues -> Pending you may have to change the media if the correct one is not showing and then approve file. To change the media, right click on the file and go to Properties. Select the correct media. To approve a file, right click on the file and go to Approve.
6. Follow any message that might come up on the shooter for loading proof or plate.

Device Information

`Plotting Resolution`

0800 DPI
1200 DPI
1600 DPI
2400 DPI
3200 DPI

`Media Sizes`

Variable media size between 394mm X 330mm (15.5" X 13") minimum and 813mm X 1118mm (32" X 44") maximum. Maximum imagable area will vary depending on the size of media used. For the 813mm X 1118 (32" X 44") media size, the maximum imagable area is 800mm X 1112mm (31.5" X 43.8").

On installation, the system will be configured with the plate, proof and film sizes you will use.

Screening

Rampage RCS Dot Shape

The RCS dot shape comes standard with this device. The Rampage RCS dot shape is a round-square-round dot which is unrotated. The RCS dot shape

contains five screen angles: 00°, 15°, 30°, 45° and 75°. The values listed below are the RCS line screens at the corresponding output resolution.

800	1200	1600	2400	3200	Rotation
35	50	70	105	140	0.0°
45	65	90	133	175	0.0°
47	70	95	140	190	0.0°
50	75	100	150	200	0.0°
55	85	110	175	200	0.0°
65	100	120	190	235	0.0°
70	110	133	200	265	0.0°
80	120	150	250	300	0.0°
90	133	175	265	330	0.0°

Rampage Standard Dot Shape

The Standard dot shape comes standard with this device. The Rampage Standard dot shape is a round-square-round dot which is rotated. The Standard dot shape contains five screen angles: 00°, 15°, 30°, 45° and 75°. Each angle is additionally rotated depending on the line screen listed below. The values listed below are the Standard line screens at the corresponding output resolution.

800	1200	1800	2400	3000	Rotation
20	45	65	90	110	-5.5°
25	50	75	100	130	-10.7°
27	55	80	110	138	-9.8°
30	60	90	120	150	-7.3°
33	65	100	133	165	-6.6°
37	75	110	150	185	-7.3°
45	90	133	175	220	-7.5°
50	100	150	200	250	6.6°
55	110	165	220	275	-7.3°
60	120	175	240	300	-7.3°
65	133	200	265	330	-7.5°
75	150	225	300	375	-9.4°

Rampage Elliptical Dot Shape

The Elliptical dot shape is an option which can be purchased for an additional charge. The Rampage Elliptical dot shape is an elliptical dot which is rotated. The Elliptical dot shape contains five screen angles: 00°, 15°, 30°, 45° and 75°. Each angle is additionally rotated depending on the line screen listed below. The values listed below are the Elliptical line screens at the corresponding output resolution.

800	1200	1800	2400	3000	Rotation
20	45	65	90	110	-5.5°
25	50	75	100	130	-10.7°
27	55	80	110	138	-9.8°
30	60	90	120	150	-7.3°
33	65	100	133	165	-6.6°
37	75	110	150	185	-7.3°
45	90	133	175	220	-7.5°
50	100	150	200	250	6.6°
55	110	165	220	275	-7.3°

60	120	175	240	300	-7.3°
65	133	200	265	330	-7.5°
75	150	225	300	375	-9.4°

Rampage Round Dot Shape

The Round dot shape is an option which can be purchased for an additional charge. The Rampage Round dot shape is a round dot which is rotated at -7.5°. The Round dot shape contains four screen angles: -7.5°, 7.5°, 37.5° and 67.5°. The values listed below are the Round line screens at the corresponding output resolution.

800	1200	1600	2400	3200	Rotation
28	43	55	85	115	5.9°
30	45	60	90	120	-7.5°
34	50	68	100	133	7.5°
35	55	70	110	145	7.5°
40	60	80	120	160	7.5°
45	65	90	133	175	-7.5°
50	75	100	150	200	6.5°
55	85	110	170	225	-7.5°
60	87	120	175	230	7.5°
80	120	150	250	320	-7.5°

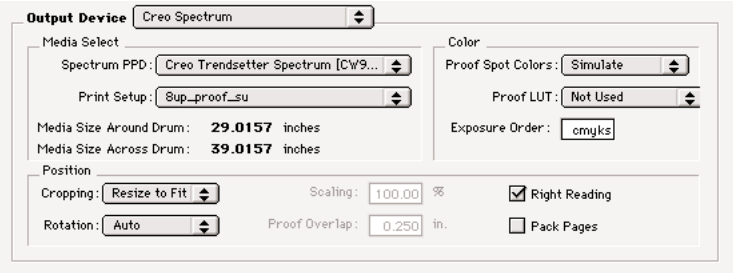
Rampage Stochastic Dot Shape

The Stochastic dot shape is an option which can be purchased for an additional charge. The Rampage Stochastic dot shape is a square shaped stochastic dot. You can vary the size of the stochastic dot by changing the grain and by using dot magnification. Rampage has four grains: Very Fine, Fine, Medium, and Coarse. The values listed below represent the factor that you need to multiply the spot size of the laser at a given resolution to calculate the actual size of the stochastic dot. For example, if the spot size of the laser is 10 microns at 2400 dpi, then the size of the stochastic dot is 60 microns if you set the grain to medium and set dot magnification to 2x.

	800	1200	1800	2400	3000	
Very Fine:		1	1	1	1	1
Fine:	2	2	2	2	2	
Medium:		3	3	3	3	3
Coarse:	4	4	4	4	4	
Medium x 2:		6	6	6	6	6
Coarse x 2:		8	8	8	8	8
Medium x 3:		9	9	9	9	9
Coarse x 3:		12	12	12	12	12
Coarse x 4:		16	16	16	16	16

Profile Device Settings

When you select the Creo Spectrum from the Output Device pop-up menu in a Ramproof Device profile, you get the additional settings listed and described below.



Media Select

Choose the PPD and the Print Setup for the Spectrum you created using Print Console. The media size around and across the drum is displayed.

Proof Spot Colors

The Proof Spot Colors pop-up menu contains three options: No, Yes, and Simulate. If you choose No, Rampage will prompt you for only the four process colors (Cyan, Magenta, Yellow and Black). All spot colors will be skipped. If you choose Yes, Rampage will prompt you for all inks in the job. If you choose Simulate, Rampage will prompt you for only the four process colors (Cyan, Magenta, Yellow and Black). All spot colors will be merged into the process plates.

Proof LUT

This field holds the name of a Rampage CMYK color look up table. This table is generated from a ColorBlind link file and will do CMYK to CMYK color conversion. For more information on using ColorBlind software with the Rampage RIP, see Appendix A: Application Support.

Exposure Order

Exposure Order is the order that the Shooter will use when imaging a proof on the Spectrum. C stands for the cyan ink sheet. M stands for the magenta ink sheet. Y stands for the yellow ink sheet. K stands for the black ink sheet. S stands for the spot color ink sheets. The Spectrum order is CMYK then spot colors. You cannot control the order of the spot inks.

Cropping

The Cropping pop-up menu contains four choices: Resize to Fit, Fit on 1, Fit on 2, and Fit on 4. **Resize to Fit** will always use one sheet of media. If a page is too large to fit on one sheet of media, it will be sized down to fit. If Rotation is set to Auto (see setting below), rotation will occur if it requires less scaling. **Fit on 1** will always use one sheet of media. First, scaling is applied to the page (see setting below). If the page does not fit onto one sheet of media, it is centered on the sheet so the four edges are clipped. **Fit on 2** will first see if the page (with scaling set below), will fit on one sheet of media. If so, the page will image on only one sheet of material. If the page is too large to fit on one sheet of material, then as much of the top of the page will image on the first sheet of material, and the remaining area (with proof overlap) will image on the second sheet. **Fit on 4** will first see if the page (with scaling set below), will fit on one or two sheets of media. If so, the page will image on that many sheets of material. If the page is too large to fit on one or two sheets of material, then as much of the top left of the page will image on the first sheet of material. The remaining top right area of the page (with proof overlap) will image on the second sheet of material. The remaining bottom left area of the page (with proof overlap) will image on the third sheet of material, and the remaining bottom right area of the page (with proof overlap) will image on the forth sheet of material.

Currently, only **Resize to Fit** and **Fit on 1** are supported on the Creo Spectrum.

Rotation

This setting determines whether Rampage will rotate the page

- **Normal** - No rotation will occur.
- **Rotate 90** - Rampage will rotate the page 90 degrees.
- **Auto** - This setting will orientate the page on the device, so that the least amount of scaling or cropping will occur.

Scaling

This is the scaling factor when Cropping is set to Fit on 1, Fit on 2, or Fit on 4. Scaling is automatic if cropping is set to Resize to Fit.

Proof Overlap

This is the amount of duplicate data you will get on the edge of the proof when cropping is set to Fit on 2, or Fit on 4.

Right Reading

Check this setting to specify that a proof will be right reading when finally transferred to base material. Unchecking this setting will specify that the proof will be wrong reading.

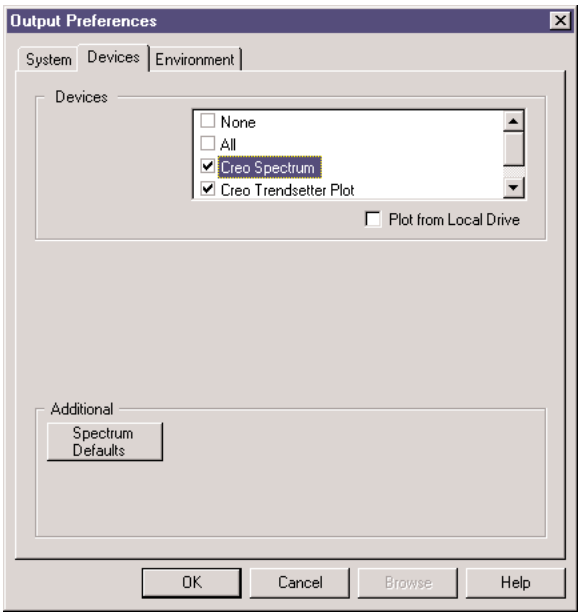
Pack Pages

This feature is not currently supported on the Creo Spectrum.

Shooter Device Settings

In the Shooter Preferences, when you select the Devices tab and select the Creo

Spectrum, the Devices tab displays settings specifically for the Spectrum device. To enable the Spectrum, you must place a check mark next to the Spectrum device. If you have a combo, you must select both the Creo Spectrum and Creo Trendsetter Plot. Each setting for the Spectrum is described below.

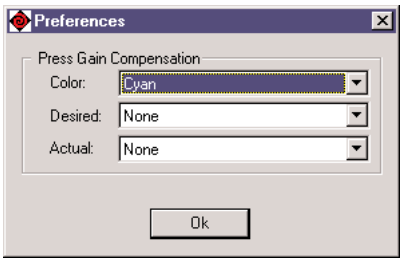


Plot from Local Drive

If this setting is checked, the Shooter application will copy the Rampage RIP data from the server to the local disk before imaging on the Creo Spectrum. This will ensure that network performance has no effect on the imaging of a page.

Spectrum Defaults

The Spectrum Defaults button will open the Spectrum Preferences tab displayed below.



Press Gain Compensation

The Press Gain Compensation area contains the **Local Press Gain Compensation** settings for the Creo Spectrum. This section can be used to linearize the device from the Shooter as opposed to linearizing from the Output tab of the profile. This is necessary, for example, when you have two Shooters connecting to two different Spectrums. If you set Desired and Actual tables from the profile, you will not know which Spectrum Shooter will pick up the job and create the proof. If your tables are different for each Spectrum, your proof will be linearized incorrectly fifty percent of the time.

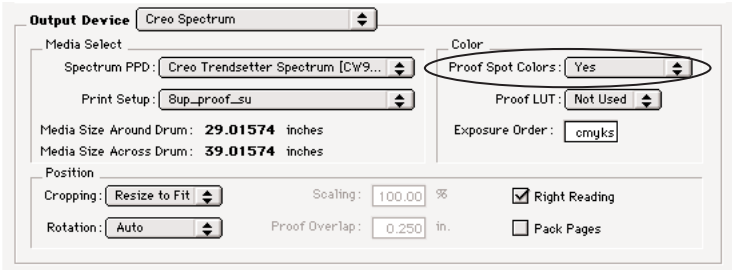
To set the desired and actual tables for an ink, select the ink from the Color pop-up menu, and then set the table from the Desired and Actual pop-up menus. In the Spectrum RAMproof profile, make sure that **Default** is selected in the Press Gain Actual and Press Gain Desired columns.

Additional Notes

1. Tiling is not supported at this time.
2. If you 'Modify Output Parameters' when you queue a RIPed page and turn off certain inks, the Print Console window will display "Don't Print" for the other inks, although they will image correctly.

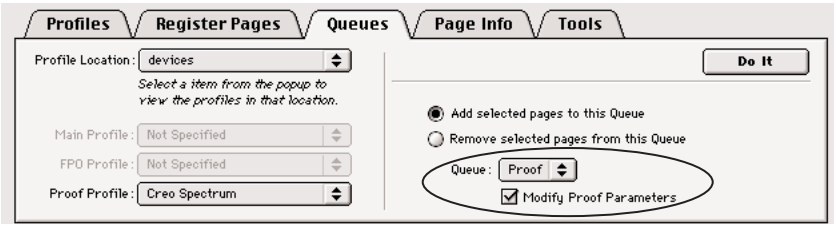
Imaging Spot Colors to the Creo Spectrum

To image spot color ink sheets to the Creo Spectrum, you need to turn spot colors on in the RAMproof Device profile. The 'Proof Spot Colors' pop-up menu is highlighted below.

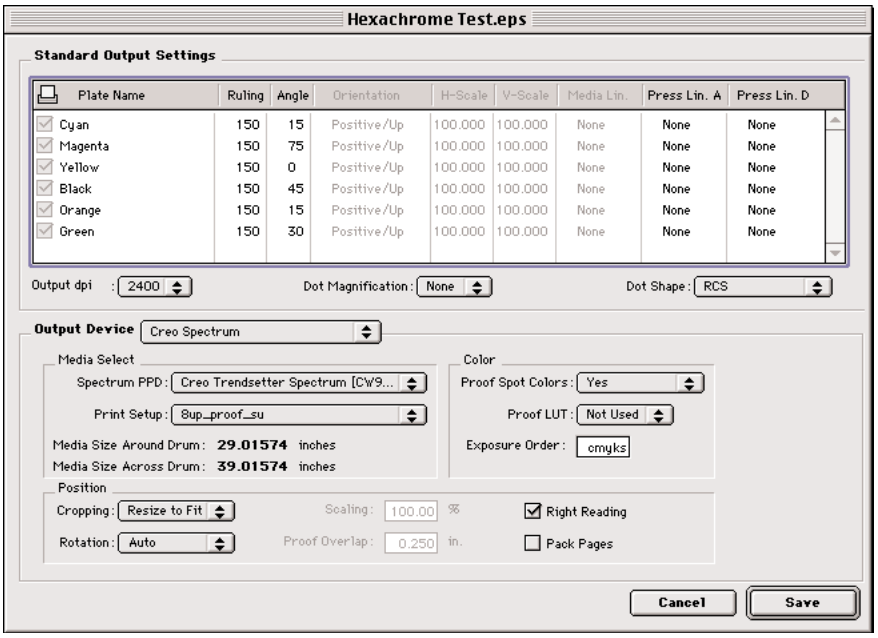


In order to image spot colors to the Creo Spectrum, the 'Proof Spot Colors' pop-up menu must be set to Yes.

When you queue a page to proof to the Creo Spectrum, make sure that Modify Proof Parameters is checked in the queues tab.



When you press the Do It button, The Modify Proof Parameters window will open for the page you put into the queue. A sample is displayed below.

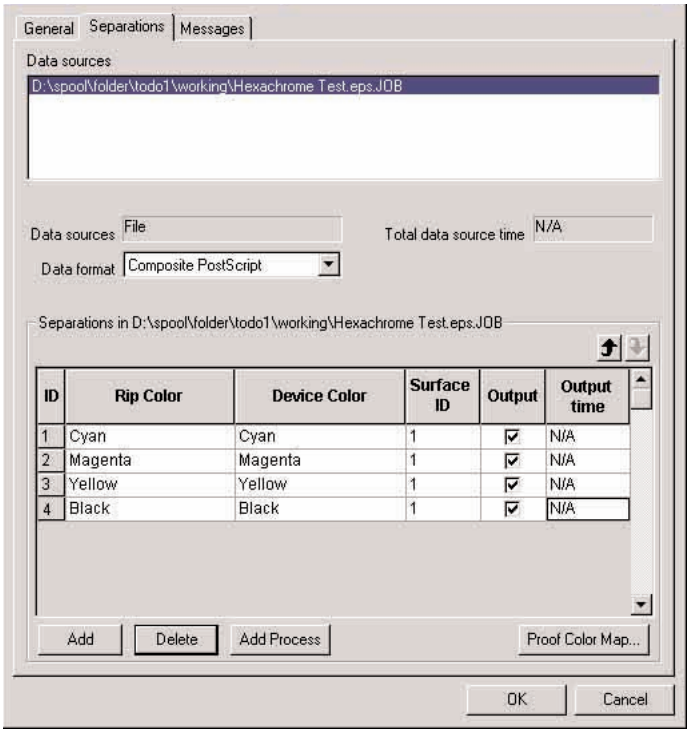


The 'Modify Proof Parameters' window will list all the inks in the page. You cannot turn off inks in this interface. If required, you can set Press Gain Compensation curves in the **Press Lin. A** and **Press Lin. D** columns. You can also modify the angle for each ink, or even the linescreen.

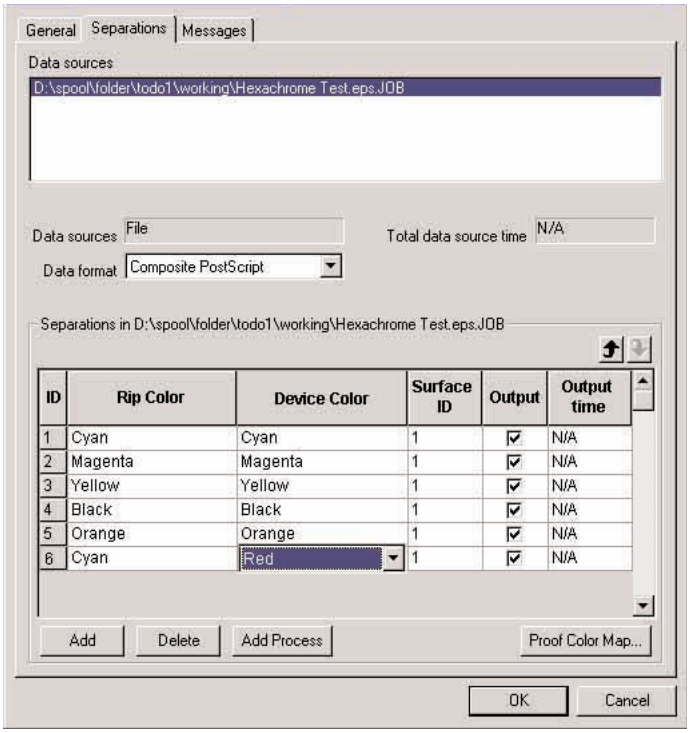
To print spots on the Creo Spectrum, you need to note the order of the spot colors in the 'Modify Proof Parameters' window. This is the printing order of the spot colors.

Press the Save button and follow the steps below.

1. After the page is picked up at the Shooter, wait for the Phase in the Rampage Output application to read '**Waiting for submit response**'. This will happen after merging and, if necessary, rotation.
2. When the Rampage Output application has '**Waiting for submit response**' in the Phase, go to the pending queue in the Queues window, right mouse click the job, and select Properties from the list that appears.
3. A window similar to the one displayed below will appear.

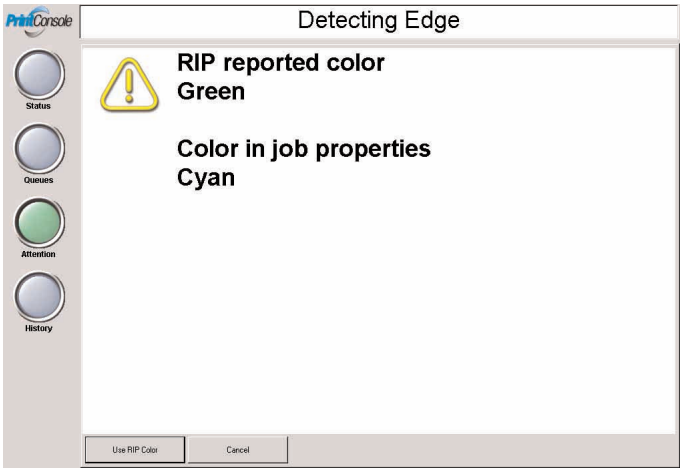


4. Press the Add button at the bottom of the window. A new row will be added to the list of colors.
5. Under the Rip Color column, select the ink from the list that matches the first(closest to the top) spot color from the Modify Proof Parameters window. If you can't find your ink name substitute a different name. The name under the Rip Color column does not matter. It will be added to the list when the job is processed.
6. From the Device Color column, select the ink sheet you want to use for the first color. This must be an ink sheet that has been registered into the Creo Spectrum. You can get a list of the registered ink sheets from the History section of the Print Console.
7. If necessary, repeat steps 4, 5, and 6 for the sixth spot color in the page.



In the example above, I am substituting the Red ink sheet for the Green ink in my page. Notice also that I could not select Green under the Rip Color column. I used Cyan for the sixth ink. This will not matter. Green will be added to the list when I am done proofing this page.

8. Load the ink cassette in the same order that you used to add the inks to the window above.
9. Press OK.
10. From the pending queue in the Queues window, right mouse click the job, and select Approve from the list that appears.
11. As the edge of the ink sheet is being detected, the name it receives from the RIP is compared to the name you selected in the Rip Color column. If they do not match, the Print Console software will display an Attention dialog like the one displayed below.



Simply press '**Use RIP Color**' at the bottom of the dialog. The Green ink will image and the name for this ink that you saw in the 'Modify Proof Parameters' window will be added to the color list in the Print console software.

Imaging Spot Colors on a Separate Transfer Receptor Sheet

A feature has been added to Version 7.4 Build 49 and later that allows you to image process colors to one Transfer Receptor sheet, and image spot colors to an additional or multiple Transfer Receptor sheets. The feature is implemented as an environment variable that you type in the Environment Tab in Preferences. The environment variable is named CREO_SPOTS and can take several values.

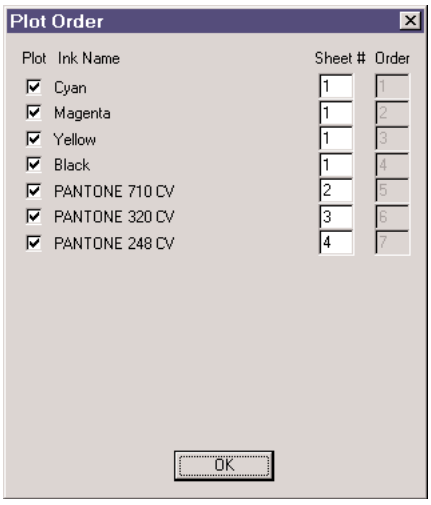
Variable	**Default Value**	**Valid Values**
CREO_SPOTS	0	whole *number, All*

This variable allows you to image certain inks on separate Transfer Receptor sheets, and turn inks off (ie. Don't Print). When set to the default value 0, the feature is turned OFF. All inks will image on the same transfer receptor sheet and no additional dialog boxes will appear. When the variable is set to ALL, or a whole number, A new dialog appears that allows you to control if and how all inks are imaged. For example, if you have a nine color job, and CREO_SPOTS is set to 2, first the four process colors will image to the first transfer receptor sheet. The first two spot colors will then image to the next transfer receptor sheet. The next two spot colors will then image to the next transfer receptor sheet. Finally, the last remaining spot color will image to the last transfer receptor sheet.

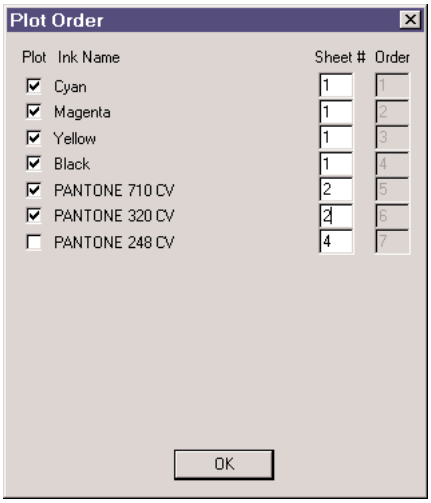
Using the Creo Spots feature

To use this feature, set the CREO_SPOTS environment variable to the desired setting in the environment tab in Preferences and send your spot color page to the Creo shooter using the instruction beginning on page DN-11 of this note. Remember to make sure **Auto Approve** has been turned **OFF** in the Default print setup at the Creo Shooter so you can edit Properties for your page.

After the page is picked up at the Shooter, the page will go through the merge and, if necessary, the rotation step. After this is complete for both the high resolution and contone data, the **Plot Order** dialog will appear.

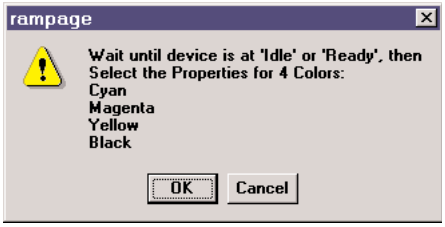


The Plot Order dialog displays all the inks in the job, in the order that was specified in the profile. This dialog allows you to skip inks during proofing as well as control which receptor sheet each ink is imaged on. A typical change is displayed below.



In the example above, two changes have been made. First, the spot color PANTONE 248 CV has been turned off. This ink will not print. Second, the spot color PANTONE 320 CV has been changed to Sheet number 2. In this example, the four process inks will image onto one transfer receptor sheet, and the two remaining spot colors will image onto another transfer receptor sheet.

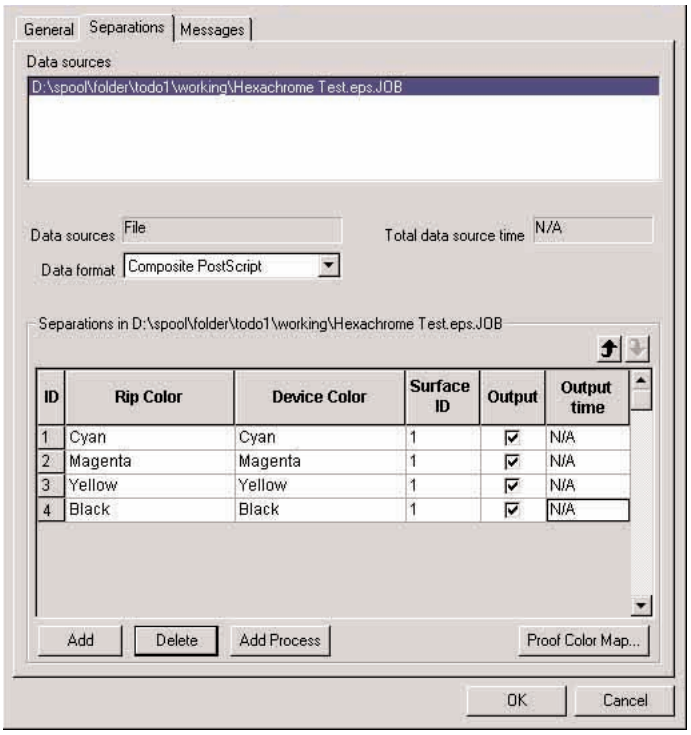
When you press OK in the Plot Order dialog, the following dialog appears.



This dialog displays the inks that will print to the current transfer receptor sheet.

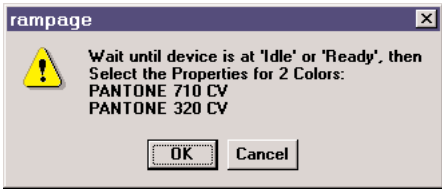
They appear in the order that they should image. It is extremely important that the Creo Spectrum be in an idle state before you dismiss this dialog. In some cases the Spectrum will still be ejecting the ink sheet and transfer receptor sheet from the last job when this dialog appears. You should wait for the Spectrum to finish before you continue.

After pressing OK, go to the pending queue in the Queues window, right mouse click the job, and select Properties from the list that appears. A window similar to the one displayed below will appear.



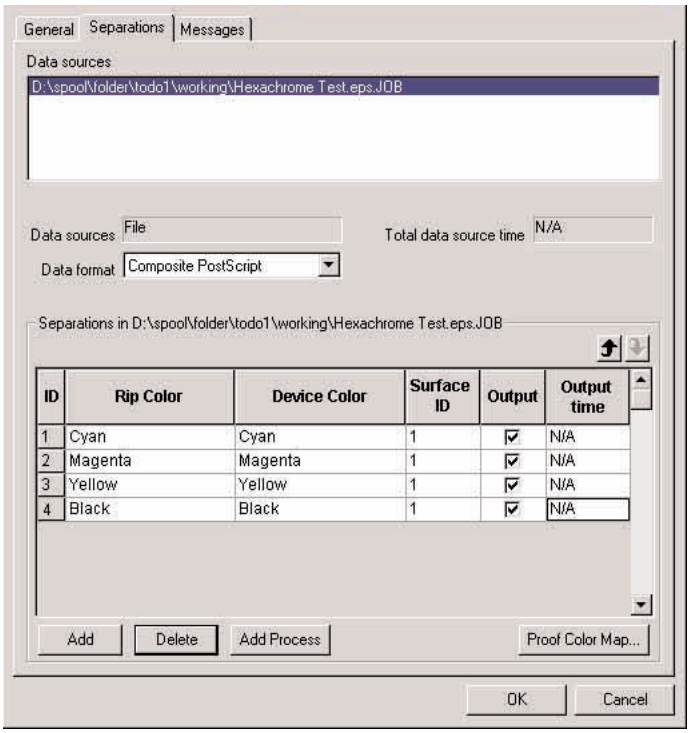
Because the CREO_SPOTS environment is turned on, the window above is the correct properties dialog for the first transfer receptor sheet. Normally you would add the spot colors to this dialog. Because we are placing the spot colors on a separate transfer receptor sheet, the properties dialog should list only the four process colors.

After the four process colors have imaged, and the Spectrum has ejected the four process ink sheets as well as the first transfer receptor sheet, a dialog similar to the one below will appear.

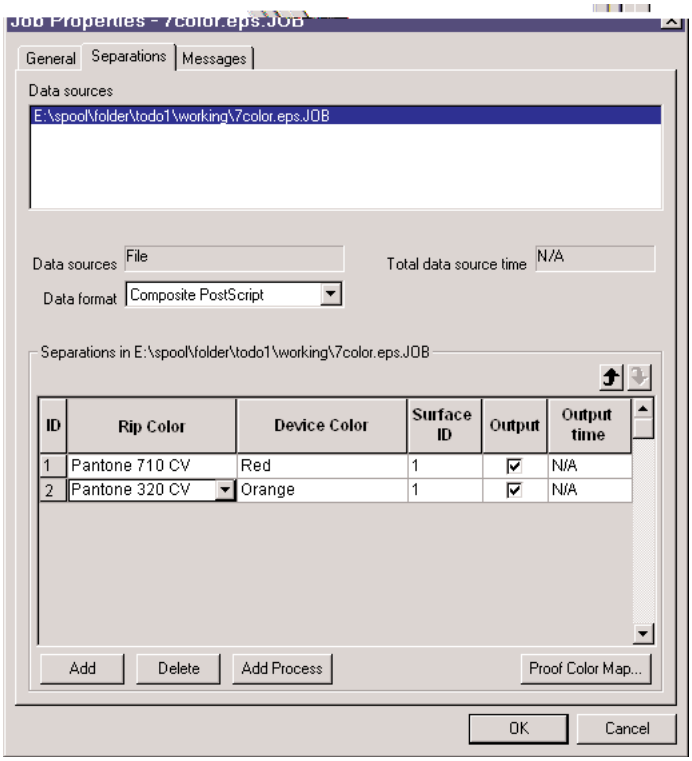


In this example, we specified in the **Plot Order** dialog that these two spot colors should image to their own transfer receptor sheet. This dialog contains two buttons: OK and Cancel. The OK button will allow you to image the two spot inks on one separate transfer receptor sheet. **Pressing the Cancel button will skip this sheet.**

Pressing the OK button will now allow you to image the two spot inks to a separate transfer receptor sheet. After pressing the OK button go to the pending queue in the Queues window, right mouse click the job, and select Properties from the list that appears. A window similar to the one displayed below will appear.



The same process inks are displayed. All of these inks must be deleted because they have already imaged. Press the number under the ID column for each process ink and press the delete button. Now press the Add button for each ink in the previous dialog. For this example, the complete Properties dialog will look like the window below.



The properties dialog lists the two spot colors that will image, and they are mapped to the proper device color.

Load the ink cassette in the same order that you used to add the inks to the window above, and press OK. From the pending queue in the Queues window, right mouse click the job, and select Approve from the list that appears. The two spot color inks in the example above will now image to a new transfer receptor sheet.

Important

- ✯ Make sure that the first sheet is complete and the ink sheet and transfer receptor have been ejected before you continue with the second sheet.

- ✯ When you are editing the Creo **Job Properties** dialog, the order of the inks is the order that they will image.

- ✯ Currently, the cancel button in the window displayed below, needs to be pressed once for each color in the sheet in order to cancel that sheet. For example, in the dialog below you would need to press cancel twice.

