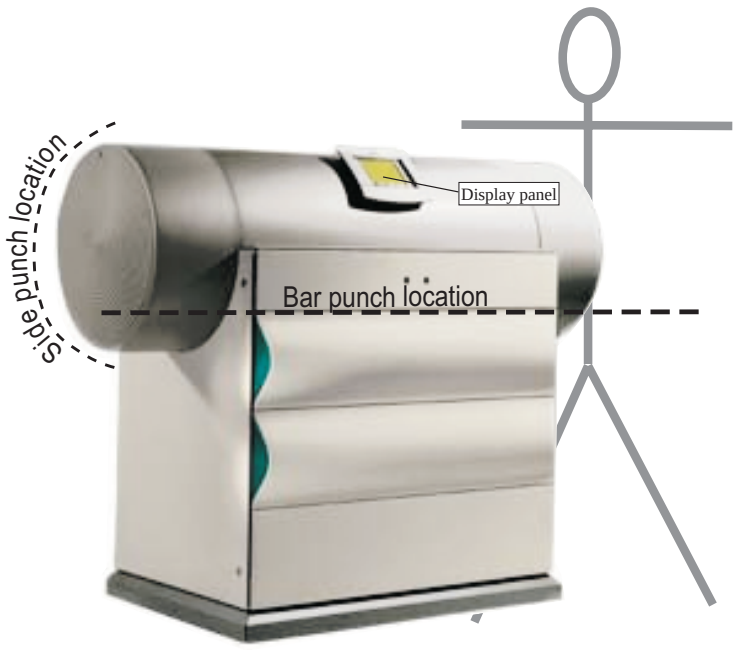
Bar Punch Offset in PS/M 7.x - 4Press$_x$

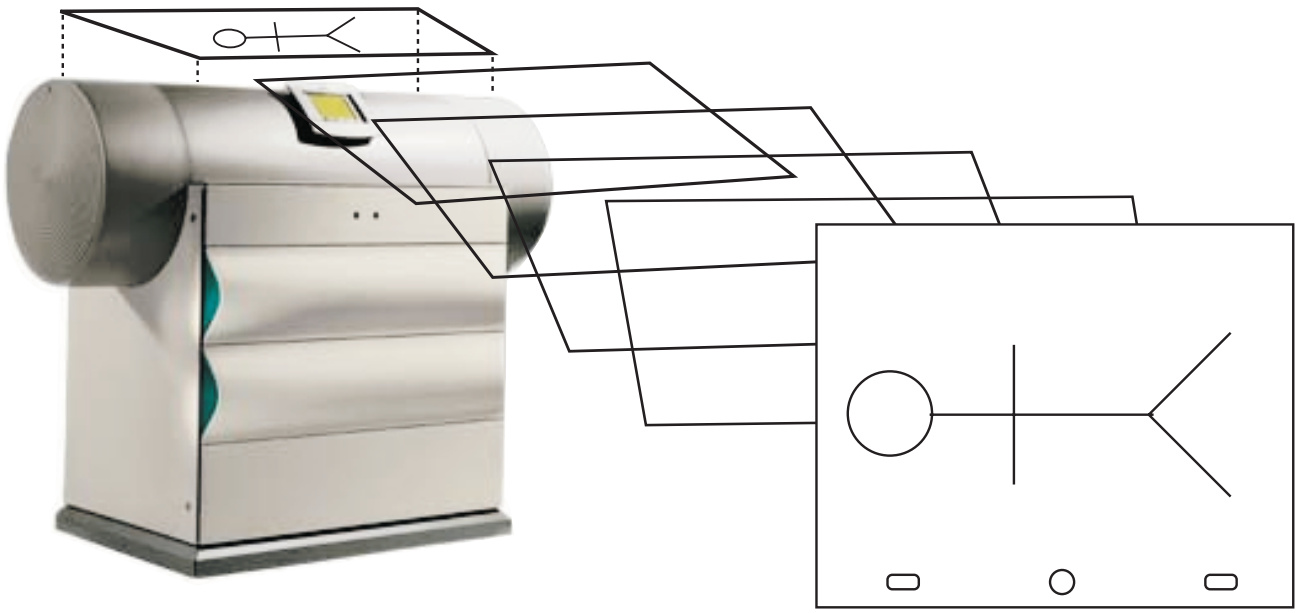
Orientation

Stand in front of the Dolev 4Press$_x$ so that you are facing the machine with the display panel on your left and the Side Punch opposite from where you are standing. The Bar punch is installled to your left, under the display panel.



Orientation

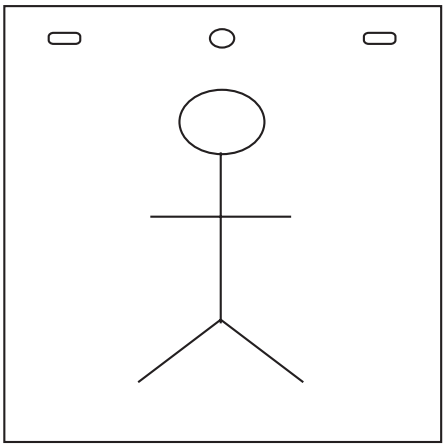
A 'TALL' or 'PORTRAIT" orientation image will be exposed with the head of the imaged page adjacent to the Side punch and its left side adjacent to the Bar punch.



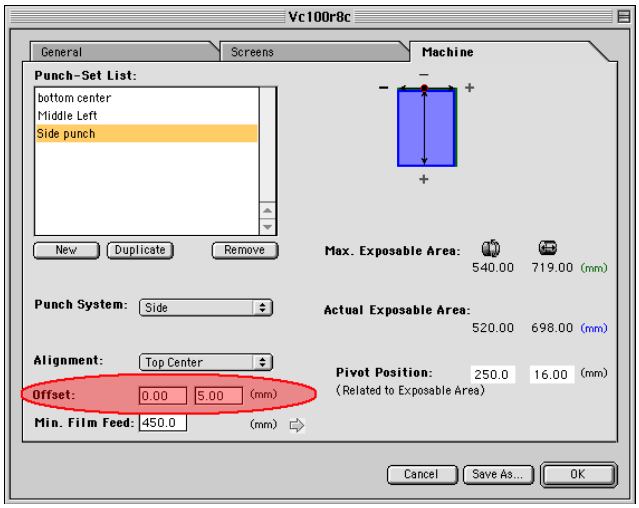
Midlle Left Punch alignment with Bar punch

Side Punch Offset in PS/M 7.x - 4PressX

Side Punch Definitions



Top Center alignment



Punch Offsets (and a new perspective)

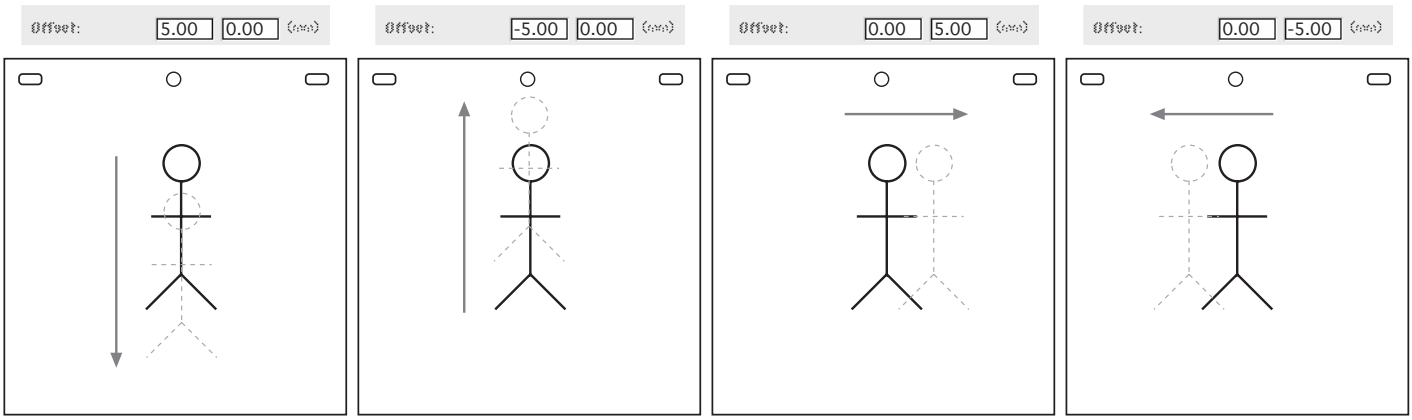
To relate to the offset direction we will now turn the film 90 degrees so that the punch holes are at the top of the page. This way “Left” means horizontal movement along the punch holes, “Up” is vertically towards the punch holes.

2 Fields control the punch offset.

Left Field: controls the image movement up and down in relation to the punch holes.
Positive values = moves the image down (away from the punch holes)
Negative values = moves the image up (towards the punch holes)

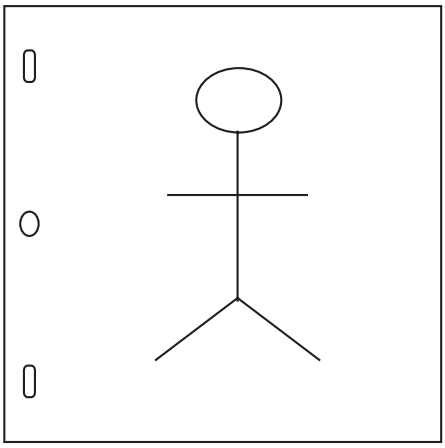
Right Field: controls the image movement left and right in relation to the punch holes.
Positive values = moves the image to the right
Negative values = moves the image to the left

Below you can see the effect of setting various positive and negative values in the OFFSET fields on the movement of the image on film:

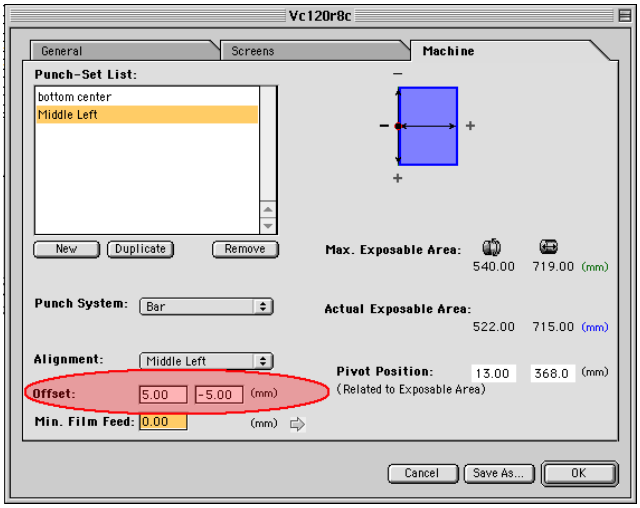


Bar Punch Offset in PS/M 7.x - 4PressX

Bar Punch Definitions



Middle Left alignment



Punch Offsets (and a new perspective)

To relate to the offset direction we will now turn the film 90 degrees so that the punch holes are at the left of the page. This way “Left” means horizontal movement towards the punch holes, “Up” is vertically along the punch holes.

2 Fields control the punch offset.

Left Field: controls the image movement up and down in relation to the punch holes.
Positive values = moves the image down
Negative values = moves the image up

Right Field: controls the image movement left and right in relation to the punch holes.
Positive values = moves the image to the right (away from the punch holes)
Negative values = moves the image to the left (towards the punch holes)

Below you can see the effect of setting various positive and negative values in the OFFSET fields on the movement of the image on film:

